

About Me Project Guide

Project Goals

- In this project, you will share THREE fun facts about yourself.
- You will get to know the Scratch programming environment, practice manipulating images for Sprites, and using basic coding blocks.
- Something must be clickable in the project.
- Something must move in your project.
- There must be at least one image of you AND at least one image of something that interests you.

Checklist

These are the project deliverables and when they're due. Once you have completed each deliverable, even if it's before the deadline, show me your work, so I can check you off and give you feedback.

To Do	Due by when...
Walk through Scratch tutorials <ul style="list-style-type: none">- Watch these tutorials and code along with them. You can refer back to them at any time.- Tutorial #1- Tutorial #2	Tuesday (02/23)
Add media <ul style="list-style-type: none">- Get the images and songs you need from your phone, home computer, social media accounts, etc- If needed, use LunaPic to edit images- Make new Scratch project- Add media to project	Thursday (02/25)
Checkpoint #1 <ul style="list-style-type: none">- Fact #1 and part of Fact #2 are complete- Something moves AND is clickable- Includes at least one image- Share project with Mrs. Reese for feedback	Tuesday (03/01)
Checkpoint #2 <ul style="list-style-type: none">- Facts #1, #2, and #3 are complete- Feedback from Checkpoint #1 is included- Two things that move- Two things that are clickable- You include at least one picture/drawing of you and something else- Share project with Mrs. Reese for more feedback	Thursday (03/03)
Final submission <ul style="list-style-type: none">- Send link of your Scratch project to teacher	Thursday (03/03)

Grading/Feedback Guidelines

Your work will be evaluated according to these guidelines.

CHECKPOINT #1

Features _____ / 10

- 1-2 facts about student
- Something moves AND Something can be clicked (and then something happens to shows it has been clicked)
- At least one image of student OR At least one image of something that interests student

Code Quality _____ / 10

- Only code needed for project is included. Unused code has been deleted.
- Scripts do not overlap.
- Scripts are neatly arranged in columns and rows to make them easier to read.

TOTAL POINTS: _____ / 20

CHECKPOINT #2

Features _____ / 10

- Three facts about student
- Something moves
- Something can be clicked (and then something happens to show it has been clicked)
- At least one image of student
- At least one image of something that interests student

Code Quality _____ / 10

- Only code needed for project is included. Unused code has been deleted.
- Scripts do not overlap.
- Scripts are neatly arranged in columns and rows to make them easier to read.

TOTAL POINTS: _____ / 20

FINAL SUBMISSION

Features _____ / 20

- Three facts about student
- Something moves (2)
- Something can be clicked (and then something happens to show it has been clicked) (2)
- At least one image of student
- At least one image of something that interests student

Code Quality _____ / 20

- Only code needed for project is included. Unused code has been deleted.
- Scripts do not overlap.
- Scripts are neatly arranged in columns and rows to make them easier to read.

Creativity Quality _____ / 10

- Aesthetically pleasing
- Eye-catching
- It is evident that much time and effort has been put forth in the final product.

TOTAL POINTS: _____ / 50